

Application Request Form for a Negotiated Infrastructure Charges Notice / Infrastructure Agreement

Development Assessment & Engineering

PURPOSE OF APPLICATION

The Purpose of this application is to apply for: (Please select)

A negotiated ICN in accordance with section 125 of the Planning Act 2016;

An agreement about payment or provision instead of payment in accordance with section 123 of the Planning Act 2016

SECTION 1 - APPLICANT DETAILS

Applicant Name	
Postal address	
Telephone	
Email	

SECTION 2 - PROPERTY DETAILS

Property address				
Legal description	Lot		Plan	

SECTION 3 - APPLICATION DETAILS

Approval Number		Date of Approval		
Application Type		Stage Number		
Application Address				
Legal description	Lot		Plan	

SECTION 4 - REASON FOR APPLICATION - please attach additional information (plans, justification, reports etc.)

SECTION 5 - DECLARATION

I certify that the information provided in this form is complete and accurate.






Applicant Name	
Signature	Date

IMPORTANT NOTICE - PRIVACY STATEMENT

Scenic Rim Regional Council is collecting your personal information in accordance with Local Government Act 2009 / Planning Act 2016 in order to process your request for a building envelope amendment. The information will only be accessed by Scenic Rim Regional Council for Council business related activities only. Your information will not be given to any other person or agency unless you have given us permission or we are required by law

To submit your form to Council

[CLICK HERE TO SUBMIT YOUR FORM & ATTACHMENTS BY EMAIL TO COUNCIL](#)

	Scenic Rim Regional Council, PO Box 25, BEAUDESERT QLD 4285		
	Beaudesert Customer Service Centre	82 Brisbane Street, Beaudesert	
	Boonah Customer Service Centre	70 High Street, Boonah	
	Tamborine Mountain Library & Customer Service	Cnr Main St & Yuulong Rd, Tamborine Mountain	
	(07) 5540 5111		(07) 5540 5103
			mail@scenicrim.qld.gov.au

Council Use Only

Receipt #	Amount \$	Date	Receiving Details (GL # or App Creation)
Doc set:	Referred to:		